

NAME

AGE

GENDER

HOUSE

ABILITIES

RATING	ABILITY	SPECIALTIES	RATING	ABILITY	SPECIALTIES
	AGILITY			KNOWLEDGE	
	ANIMAL HANDLING			MARKS-MANSHIP	
	ATHLETICS			PERSUASION	
	AWARENESS			STATUS	
	CUNNING			STEALTH	
	ENDURANCE			SURVIVAL	
	FIGHTING			THIEVERY	
	HEALING			WARFARE	
	LANGUAGE			WILL	

QUALITIES

INTRIGUE

INTRIGUE DEFENSE



AWARENESS + CUNNING + STATUS

COMPOSURE



WILL RANKS × 3

COMBAT

COMBAT DEFENSE



AGILITY + ATHLETICS + AWARENESS + DEFENSIVE BONUS – ARMOR PENALTY

HEALTH



ENDURANCE RANKS × 3

DESTINY POINTS

WEAPONS

ATTACK	TEST DICE	WEAPON DAMAGE

ARMOR

ARMOR RATING



ARMOR PENALTY



DAMAGE

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INJURIES

WOUNDS

APPEARANCE

HEIGHT

WEIGHT

EYE COLOR

HAIR COLOR

MANNERISMS

EQUIPMENT

DISTINGUISHING FEATURES

RETAINERS

PERSONAL HISTORY

ALLIES

ENEMIES

OATHS

HERALDRY

PORTRAIT

MOTTO